FUN THINGS TO DO

The Weekend Spark Kit

24 small adventures for whatever kind of weekend you are having.

SMALL PLANS. GOOD MEMORIES.

INSIDE YOUR KIT

Ideas for quiet, rainy, outdoorsy and playful moods
A choose-a-plan grid and one-weekend planner
A backup plan and a memory worth keeping

Try this first

Choose "Neighborhood detail hunt" on page 4. Pick three things to notice, set a 30-minute limit and choose a meeting point. If the weather turns, switch to the indoor museum idea on page 2.

PRINT & USE

Print on US Letter (8.5 x 11 inches) at 100% or Actual size. Choose single-sided for writing or cutting. Color is optional; the kit also works in grayscale. Use a pen or pencil. These pages are printable, not fillable forms.

Start with one idea. Adapt it to your time, energy, access needs and the people joining you.

01 / QUIET + AT HOME

Low effort. Still a good time.

Use what you have. Each idea works solo, with a friend, as a couple, or with family; adapt the roles and pace.

01

Kitchen-table tasting

20 minutes. Choose three snacks or drinks already on hand. Compare crunch, smell and flavor; invent a name for the winner. Check everyone's food needs first.

02

Three-song listening lounge

20 minutes. Each person chooses a song and shares the memory behind it. Keep the volume comfortable; write a one-line review of the set.

03

Living-room mini museum

30 minutes. Choose five everyday objects. Give each a handwritten label explaining its story, then lead a five-minute tour.

04

One-shelf treasure hunt

20 minutes. Pick one shelf, rediscover three forgotten things and tell their stories. Put everything back when the timer ends.

05

Postcard from the couch

25 minutes. Draw a place you would like to visit on scrap paper. Write a pretend postcard from one ordinary afternoon there.

06

Comfort rewatch bingo

One episode or film. Make a 3 x 3 grid of familiar lines, objects or scenes. Watch something you already own or can access; mark matches together.

02 / RAINY DAY + CHANGE OF SCENE

A roof over the fun.

For public places, check hours, admission, accessibility and rules first. An outing may have transport, parking or entry costs.

07 **Library cover safari**

45 minutes. At a local library, find a striking cover, an unfamiliar topic and a book from the year you were born. Share your picks quietly.

08 **Self-guided gallery game**

45 minutes. Choose an accessible exhibition or gallery. Each person picks one work to name, one detail to sketch and one question to discuss.

09 **Covered sketch stop**

30 minutes. Choose a permitted sheltered spot. Sketch the same view for five minutes, then compare what each person noticed; stay clear of storm conditions.

10 **Bookshop title challenge**

30 minutes. Browse a bookshop: find titles that could describe your week. Share three favorites without moving displays or disturbing other visitors.

11 **Indoor architecture wander**

45 minutes. Visit an open public building where visitors are welcome. Look for repeating shapes, unusual materials and the best natural light.

12 **Community calendar pick**

15 minutes to choose. Check a library or city calendar for a workshop, talk or game session. Confirm dates, fees and registration before going.

03 / FRESH AIR + EASY PACE

Get out. Look a little closer.

Choose a route that suits everyone. Check weather, daylight, access and local guidance; bring water and sun protection as needed.

13 **Neighborhood detail hunt**

30 minutes. Pick three themes: a patterned door, a curved shadow and a favorite tree. Walk or roll a short route and sketch or photograph your finds.

14 **Bring-your-own picnic**

45 minutes. Pack a meal you already planned to eat. Choose a permitted picnic spot, bring a bag for scraps, and give the meal a playful menu name.

15 **Color walk or sit**

25 minutes. Pick one color and notice ten examples from a path or a comfortable bench. Compare the most unexpected find.

16 **Public-art pairings**

45 minutes. Find two public artworks on a manageable route. Give each an imaginary soundtrack, then explain your choices.

17 **Cloud-story break**

20 minutes. Sit in an open, comfortable spot during suitable weather. Pick a cloud shape and take turns adding one sentence to its story.

18 **Golden-hour photo mission**

30 minutes. From a safe public route in daylight, photograph three textures and three shadows. Respect others' privacy; choose a favorite frame.

04 / PLAYFUL + MORE ENERGY

Let a little silliness in.

Agree on a pace and clear the space. Skip anything uncomfortable; seated versions count just as much.

19 **Paper-toss target league**

25 minutes. Use scrap-paper balls and three open containers. Assign points by distance, take turns, then invent a cooperative team score.

20 **DIY clue trail**

30 minutes. Hide five written clues in reachable, permitted places indoors. Each clue leads to the next; end with a shared song or favorite snack.

21 **Three-round charades**

30 minutes. Write familiar objects or activities on slips. Round one: act them out. Round two: use one gesture. Round three: everyone invents a new clue.

22 **Choose-the-route coin walk**

30 minutes. On a safe, familiar route, flip a coin at suitable junctions to pick a direction. Keep a time limit and a reliable route back.

23 **Kitchen-free team challenge**

25 minutes. Build the tallest freestanding paper tower using only scrap paper. Try once alone, once together, then test what change helped most.

24 **Dance or rhythm swap**

20 minutes. Each person teaches a simple movement or seated rhythm to one song. Finish by combining two favorites into a tiny routine.

05 / PICK YOUR KIND OF FUN

Choose a plan in two minutes.

Start with your actual energy and the weather. There is no prize for choosing the busiest option.

Quiet + indoors	Low energy, short window	**1-6**
Rainy + out	A change of scene	**7-12**
Fresh air + easy	Gentle exploring	**13-18**
Playful + active	A little movement	**19-24**

WE HAVE THIS MUCH TIME / OUR ENERGY TODAY

OUR TOTAL SPENDING LIMIT, INCLUDING TRAVEL AND FOOD

ACCESS, WEATHER, TRANSPORT, OR SENSORY NEEDS TO PLAN FOR

FIRST CHOICE (IDEA NUMBER) / EASY BACKUP

06 / ONE GOOD WEEKEND

Make a little space for fun.

One main plan and one backup are enough. Leave breathing room before and after.

A usable example

Saturday, 10:00-10:45: bring-your-own picnic (#14). Meet at home, pack lunch and water, and agree on a total spending limit of $10. If rain arrives: kitchen-table tasting (#1) with the food we packed.

OUR MAIN PLAN / WHO IS JOINING

DAY / START AND FINISH TIME / MEETING POINT

BRING, BOOK, CHECK, OR ARRANGE BEFORE WE GO

OUR BACKUP / WHEN WE WILL DECIDE TO SWITCH

07 / KEEP THE SPARK

A backup is still a plan.

Change the scale, location or pace. Keep the part you were looking forward to.

If the weather changes

Keep the theme indoors: a color walk becomes a color hunt at home; a picnic becomes a table tasting.

If energy drops

Reduce the plan to 15 minutes. Choose one song, one sketch, or a short seated round of a game.

If plans fall through

Use an idea with no reservation: a paper-toss league, mini museum, or postcard from the couch.

If the budget changes

Choose existing supplies and food. Avoid paid add-ons; agree on any spending before leaving.

OUR SMALLEST, EASIEST VERSION OF THIS WEEKEND

ONE MOMENT WE WANT TO REMEMBER

WOULD WE DO IT AGAIN? WHAT WOULD WE CHANGE?